

Section 02233

CLEARING AND GRUBBING

PART 1 GENERAL

1.01 SECTION INCLUDES

- A. Removing surface debris and rubbish.
- B. Clearing site of plant life and grass.
- C. Removing trees and shrubs.
- D. Removing root system of trees and shrubs.
- E. Fence removal.

1.02 MEASUREMENT AND PAYMENT

- A. Unit Prices.
 - 1. Payment for clearing and grubbing is on per acre basis.
 - 2. Refer to Section 01270 - Measurement and Payment for unit price procedures.
- B. Stipulated Price (Lump Sum). If Contract is Stipulated Price Contract, payment for work in this Section is included in total Stipulated Price.

1.03 REGULATORY REQUIREMENTS

- A. Conform to applicable codes for disposal of debris.
- B. Coordinate clearing work with utility companies.

PART 2 PRODUCTS - Not Used

PART 3 EXECUTION

3.01 PREPARATION

- A. Verify that existing plant life and features designated to remain are identified and tagged.

3.02 PROTECTION

- A. Protect following from damage or displacement:
 - 1. Living trees located 3 feet or more outside of intersection of side slopes and original ground line.
 - 2. Plants other than trees and landscape features designated to remain.
 - 3. Utilities designated to remain.
 - 4. Bench marks, monuments, and existing structures designated to remain.

3.03 CLEARING

- A. Remove stumps, main root ball, and root system to:
 - 1. Depth of 24 inches below finished subgrade elevation in area bounded by lines two feet behind back of curbs.
 - 2. Depth of 24 inches below finished surface of required cross section for other areas.
- B. Clear undergrowth and deadwood without disturbing subsoil.
- C. Remove vegetation from top soil scheduled for reuse.

3.04 REMOVAL

- A. Remove debris, rubbish, and extracted plant material life from site in accordance with requirements of Section 01576 - Waste Material Disposal.
- B. Remove on site fences. Materials generated from removal of fences becomes property of Contractor. Properly dispose of in accordance with applicable local, state and federal laws.

END OF SECTION